# make art 2009

What the Fork?! distributed and open practices in FLOSS art

8 - 13 December 2009, Poitiers, France

## About make art

*make art - a week dedicated to the world of Free Software and digital art*

make art is an international festival focussed on Free/Libre/Open Source Software (FLOSS) and open content in digital arts. make art offers performances, presentations, workshops and an exhibition, focused on the blurred line between art and software programming. The festival is dedicated to all free software artists, open hardware hackers and command-line fetishists out there.

make art creates a stage for casual and intensive exchange of knowledge and skill between invited artists, musicians, programmers, specialists and the audience. It combines reflection and production by connecting presentations, workshops, performances and exhibition.
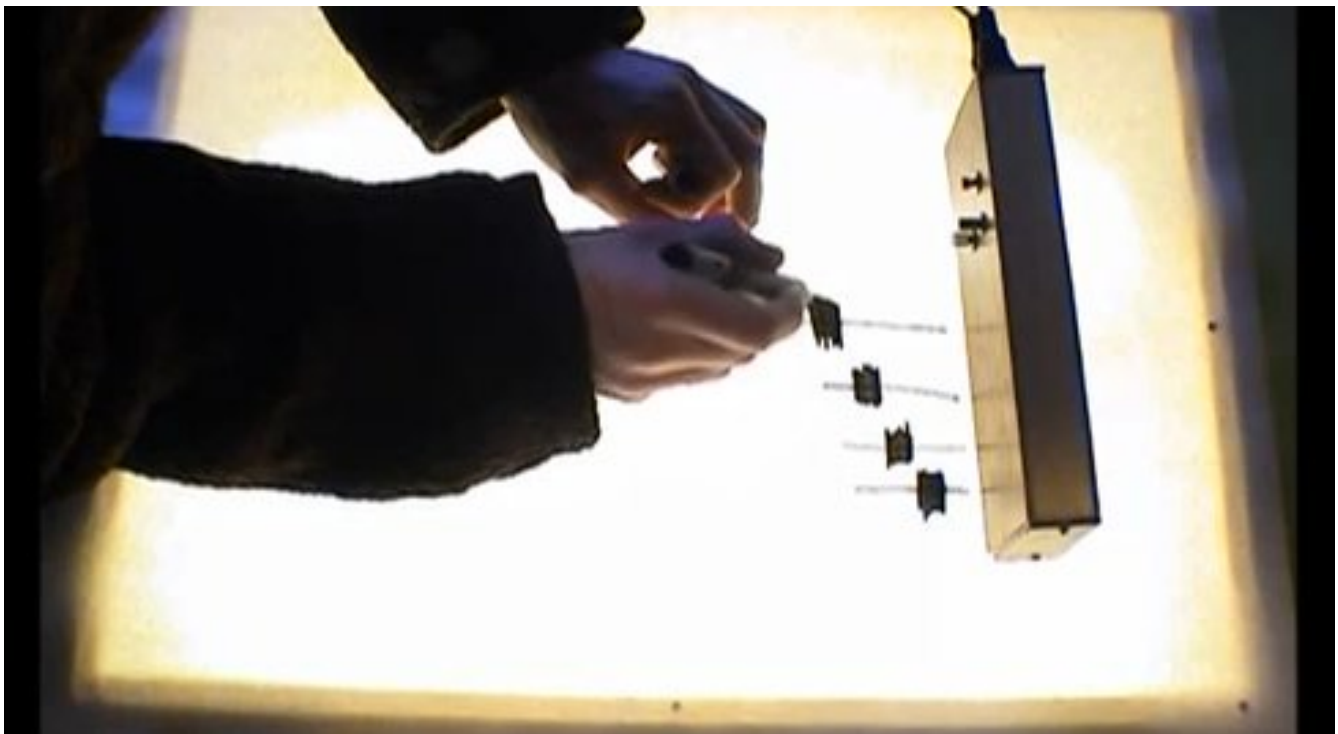
For more information please visit: http://makeart.goto10.org



*Image Scan Sequencer, Gijs Gieskes (2008)*

## What the Fork?!

This edition of make art focuses on distributed and open practices in FLOSS art. 'What the fork?!' is about decentralisation. Forking is the new black. Forking, copying the source code of a project and continuing work on the copy instead of the original, used to have a bad reputation. It would split a project and its developer community in pieces, leading to different, often incompatible, projects. Wasted effort, rivalry and developer fights were all associated concepts. This is history. Forking a project with the intention to compete with it is another story, but the freedom to fork enables quick implementation of features and customization, bypassing acquiring committer status, bugfix or feature request protocol, working in a distributed way, together with others but not necessarily towards one goal, working from one source, cross-fertilising, inspiring, copying, patching, improving, experimenting, changing direction, and merging. This practice is boosted by decentralised software development tools, such as Darcs, Mercurial and Git. It's not about quick hacks, but about creating room to experiment, letting go of the one working copy and creating a multiplicity of ideas.

## Exhibition 'What the fork?!'

*Opening Thursday the 10th of December 2009, 19:00*
*December 11, 12 and 13 from 10:00 til 19:00*
*Venue: Maison de l'Architecture*
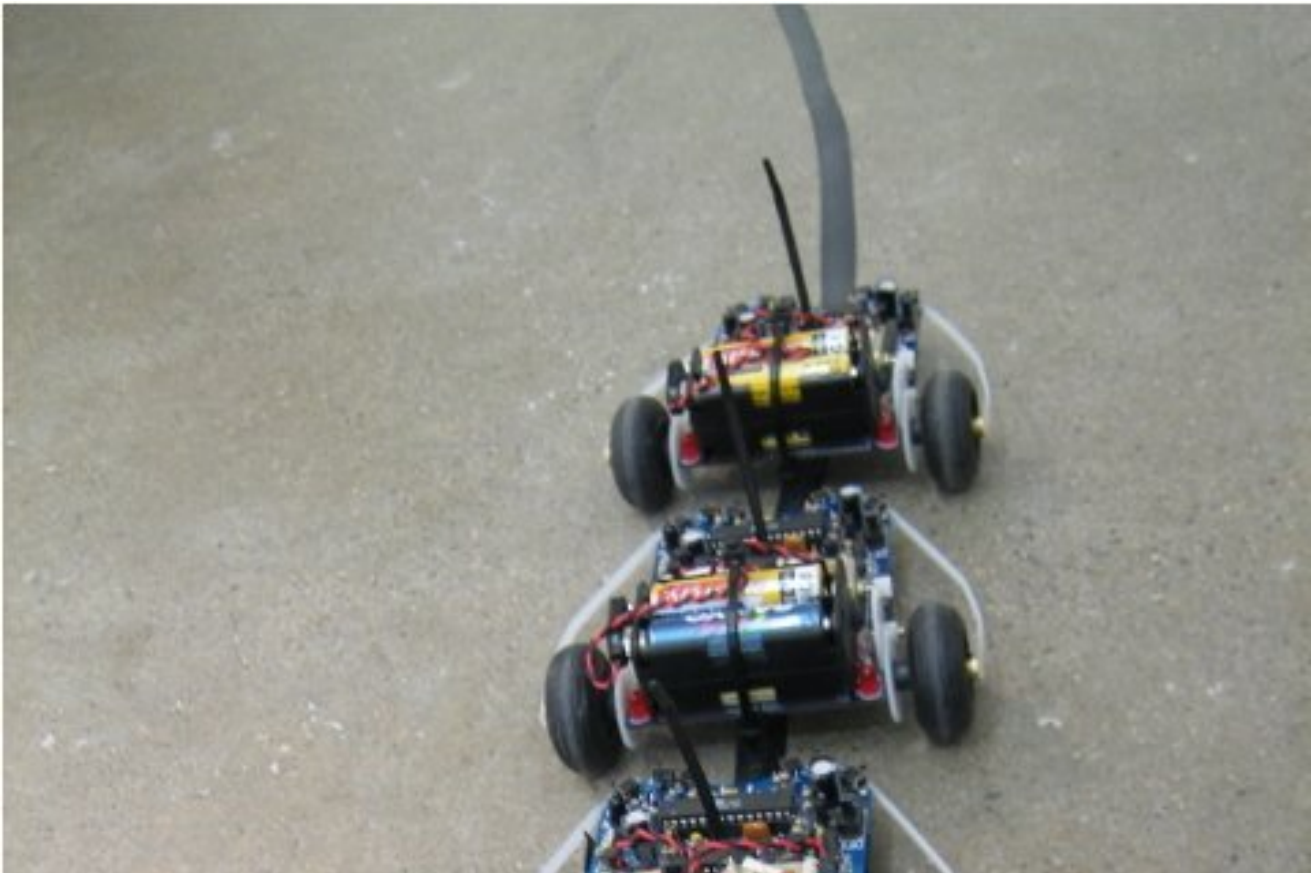


*Army of Darkness, by Gullibloon (2008)*

The make art 2009 exhibition is a triptych with a very noisy centre. Part I is an ode to plain text and a trip back in time, with a computer simulating an emulator running the first electronically generated text: Christopher Strachey's 'love letters' from 1952. The Guardians of the Tradition take you on a classic plain text adventure with a twist, side by side with Nethack, a 22 year old single-player ascii art video game, a series of MUDS and their totally f&rked history. Part II, the

centrepiece, is an arena filled with an army of noisy hardware. Part III quietly shows state of the art FLOSS design, beautiful prints by designers LAFKON and Olivier Laruelle.

Aharon Amir (GB) "Spaghetti fork", Wayne Clements (UK) "Love2", The Guardians of the Tradition (US) "Sidequest", Gijs Gieskes (NL) "Image Scan Sequencer", Gullibloon (AT) "Army of darkness", LAFKON (DE) "make art 2009 posters", Olivier Laruelle (FR) "Invisible commitments"

# Performances

Listening to the stories of a building, space travel, dreaming sinusoids, self modifying code and raw noise. Three evenings filled with inspiring performances.

## Placard

The Placard headphone and streaming festival is back in Poitiers! Nested in a mountain of pillows, inside the make art exhibition, experimental and electronic music flows to your ears. Bring your best headphones and fluffiest pillow and enjoy a laid back evening with us. With a.o. No Copy Paste (HU), Wesley Smith (US) and guests (to be confirmed)
*Thursday December 10 at 21:00*
*Venue: Maison de l'Architecture*

## Galactic

Solar panel instruments and solar data shape raw square waves into music. Koray Tahiroğlu combines the fragility of a torn maple tree seed with the fierce solar wind and invites the intangible into his sound, in this beautiful, minimalistic play of light and shadow. "Do Sinusoids dream of electric sweeps" is a live coding performance by IOhannes Zmölnig. Starting with a blank canvas, he slowly builds a Pd-patch growing from nothing into pure madness. Sine-waves, misbehaving agents and self-modifying code.
With Koray Tahiroğlu (TR/FI) and  IOhannes M. Zmölnig (AT)
*Friday December 11 at 21:00*
*Venue : Espace Mendès-France (coproduced with le Lieu Multiple / Espace-Mendès-France)*



*Solar performance by Koray Tahiroğlu (2008)*

Hardware
Getting hands-on with machines. Three performances exploring live improvisation using everyday hardware in unorthodox ways: Pez candy dispensers, a building and a laptop. With Mattin (ES), Reni Hofmüller (AT) and Anne Laforêt (FR)
*Saturday December 12 at 21:00*
*Venue: Carré Bleu (coproduction with Jazz à Poitiers)*

## Presentations
From practitioners... and curious cats. Three days of interviews, discussions and presentations on freedom, software, art and design.
*December 11, 12 and 13*
*Venue: Maison de l'Architecture*

Secret agents, expressive programming and virtual machines, 3 presentations on hyper creative programming in Pure Data, Fluxus and Lua. With IOhannes M. Zmölnig (AT), Gábor Papp & Agoston Nagy (HU), Wesley Smith (USA)

Breakfast Club, start your day with croissants, coffee and a shower of refreshing short interviews by Nathalie Magnan (FR). With several make art 2009 artists.



*make art 2009 poster by LAFKON (2009)*

Totally f*rked, simulating, daisychaining, self replicating and forking Free Software. With Simon Yuill (GB), Wayne Clements (GB), Adrian Bowyer (GB) and FooCorp (GB)

Internet, Freedom and Creation, debate on the recent changes in "Internet and Creation" French law(s) (HADOPI). With Jérémie Zimmermann - La Quadrature du Net (FR), Antoine Moreau - art libre (FR), Jean Sépulchre - SACEM (FR)

Bottom-up! scriptable design, toolchain and work processes in open source architectural and graphic design. With Milovann Yanatchkov (FR), Olivier Laruelle (FR) and LAFKON (DE)

## Workshop

Fork a house, a 4 day workshop on creating forkable and FLOSS architecture using 3D graphics application Blender. With Milovann Yanatchkov (FR)
*December 8-11*
*Venue: Maison de l'Architecture (coproduced with the European School of Visual Art - EESI)*

## About GOTO10

GOTO10 is a collective of international artists and programmers, dedicated to Free/Libre/Open Source Software (FLOSS) and digital arts. GOTO10 aims to support and grow digital art projects and tools for artistic creation, located on the blurry line between software programming and art. GOTO10 lives on servers, IRC channels, lists and streams. We don't have any static physical meeting place. We organize events throughout Europe, independently and in collaboration with like-minded organizations. Our aim is to live within this network of machines, people and places, to develop and teach new and existing tools, to produce, experiment and play.

All of GOTO10's projects are based on 100% Free/Libre Open Source Software.

For more information please visit: http://goto10.org

## Contact information

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